## Runge-Kutta Method for Solving Ordinary Differential Equations

Consider a first-order ordinary differential equation (ODE) for $y$ as a function of $t$,

$$
\begin{equation*}
\frac{d y}{d t}=B-A y \tag{1}
\end{equation*}
$$

Assume that the starting or initial condition $y\left(t_{\text {start }}\right)$ at some time $t=t_{\text {start }}$ is known ( $t_{\text {start }}$ is often but not necessarily zero). If coefficients $A$ and $B$ are constants, Eq. 1 can be solved analytically. However, if $A$ and/or $B$ are functions of $t$ and/or $y$, an analytical solution may be difficult, if not impossible to find. In such cases, the Runge-Kutta marching technique is useful for obtaining an approximate numerical solution of Eq. 1. Subroutines to perform Runge-Kutta marching are built into modern mathematical programs such as Matlab; nevertheless, readers should be familiar with how the method works. While leaving out much of the details, this learning module provides enough information about the algorithm so that readers can write a computer program to perform Runge-Kutta marching. Readers are encouraged to learn more about this technique by studying Press et al. (1986) or other books on numerical methods.

The most simple-minded algorithm for solving Eq. 1 numerically is the explicit Euler method, where one marches explicitly in time steps of duration $\Delta t$, incrementing $y$ based on its slope with respect to time. Letting subscript $n$ denote the time step at hand, one can march to the next time step, $n+1$, as follows:

$$
\begin{equation*}
y_{n+1}=y_{n}+\Delta t\left(\frac{d y}{d t}\right)_{n} \tag{2}
\end{equation*}
$$

where the slope in Eq. 2 is evaluated from the right hand side of Eq. 1 at time step $n$,

$$
\begin{equation*}
\left(\frac{d y}{d t}\right)_{n}=B_{n}-A_{n} y_{n} \tag{3}
\end{equation*}
$$

Once the value of $y_{\mathrm{n}+1}$ is known, Eq. 2 is re-solved at the new time step; this process is continued from the starting time, $t_{\text {start, }}$, till some ending time, $t_{\text {end }}$. While this technique is simple to program on a computer, it is inherently unstable, only firstorder accurate, and requires very small $\Delta t$ in order to achieve reasonable results. The main problem here is that the slope is evaluated only at time step $n$, and is assumed to be constant throughout the time interval $\Delta t$, as illustrated (and exaggerated) in Figure 1.


Figure 1 Illustration of the explicit Euler method in which the predicted value of $y_{n+1}$ at time $t_{n+1}$ is extrapolated from the slope (derivative) of $y$ at time $t=t_{n}$.

In reality, as one marches towards time step $n+1$, the slope does not remain constant. Mathematicians and engineers have developed clever algorithms to modify the slope such that information is used from one or more values of $t$ between $t_{n}$ and $t_{n+1}$. These algorithms include the implicit Euler method and various kinds of predictor-corrector techniques, which can be formulated to first-, second-, or higher-order accuracy.

The Runge-Kutta technique is fourth-order accurate, and can be thought of as a kind of predictor-corrector technique in that the final value of $y_{n+1}$ at $t=t_{n+1}$ is calculated as

$$
\begin{equation*}
y_{n+1}=y_{n}+\Delta y_{\text {final }} \tag{4}
\end{equation*}
$$

where increment $\Delta y_{\text {final }}$ is a weighted average of four "trial increments," namely $\Delta y_{1}, \Delta y_{2}, \Delta y_{3}$, and $\Delta y_{4}$, evaluated from slopes calculated at $t=t_{n}, t_{n+1 / 2}, t_{n+1 / 2}$, and $t_{n+1}$, respectively, as indicated in Figure 2.


Figure 2 Illustration of the four points where trial increments $\Delta y_{1}, \Delta y_{2}, \Delta y_{3}$, and $\Delta y_{4}$ are calculated for the fourth-order Runge-Kutta marching technique; point 1 is the original point at $t=t_{n}$, and points 2,3 , and 4 are trial points at $t$ $=t_{n+1 / 2}, t=t_{n+12}$, and $t=t_{n+1}$, respectively.

The final predicted value of $y_{n+1}$ at $t=t_{n+1}$ is calculated as

$$
\begin{equation*}
\Delta y_{\text {final }}=\frac{\Delta y_{1}}{6}+\frac{\Delta y_{2}}{3}+\frac{\Delta y_{3}}{3}+\frac{\Delta y_{4}}{6} \tag{5}
\end{equation*}
$$

In Eq. 5 the first trial increment, $\Delta y_{1}$, is evaluated as in the explicit Euler method, using the slope evaluated at point 1 , at $t=$ $t_{n}$,

$$
\begin{equation*}
\Delta y_{1}=\Delta t\left(\frac{d y}{d t}\right)_{t=t_{n}, y=y_{n}} \tag{6}
\end{equation*}
$$

This slope is used to predict a trial midpoint (point 2) at $t=t_{n+1 / 2}=t_{n}+\Delta t / 2$ (halfway to the next time step),

$$
y_{2}=y_{n}+\frac{\Delta y_{1}}{2}
$$

The second slope is calculated at point 2 , which is used to predict the second trial increment $\left(\Delta y_{3}\right)$ and the second trial midpoint (point 3),

$$
\begin{array}{r}
\Delta y_{2}=\Delta t\left(\frac{d y}{d t}\right)_{t=t_{n}+\frac{\Delta t}{2}, y=y_{2}}  \tag{7}\\
y_{3}=y_{n}+\frac{\Delta y_{2}}{2}
\end{array}
$$

The third slope is calculated at point 3, which is used to predict the third trial increment $\left(\Delta y_{4}\right)$ and the third trial point (point 4), this time at $t=t_{n+1}$ :

$$
\begin{gather*}
\Delta y_{3}=\Delta t\left(\frac{d y}{d t}\right)_{t=t_{n}+\frac{\Delta t}{2}, y=y_{3}}  \tag{8}\\
y_{4}=y_{n}+\Delta y_{3}
\end{gather*}
$$

The fourth slope is calculated at trial point 4 , as predicted by the third slope.

$$
\begin{equation*}
\Delta y_{4}=\Delta t\left(\frac{d y}{d t}\right)_{t=t_{n}+\Delta t, y=y_{4}} \tag{9}
\end{equation*}
$$

Finally, a weighted average of all four slopes is used to predict $y_{n+1}$, using Eqs. 4 and 5. As seen in Eq. 5, increments $\Delta y_{2}$ and $\Delta y_{3}$ have twice the importance (weight) as the other two. Another way to say this is that the two inner slopes are counted as twice as important as the two outer slopes.

The technique can be applied to more than one differential equation simultaneously. In addition, an $n^{\text {th }}$-order ODE can be solved by the Runge-Kutta method by splitting it into $n$ first-order ODEs.

