

**Today, we will:**

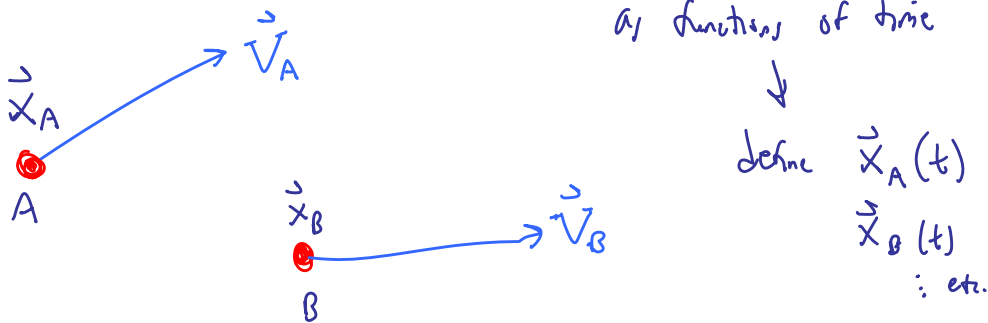
- Begin Chapter 4 – FLUID KINEMATICS
- Discuss the material acceleration and the material derivative, and show examples
- Discuss various kinds of flow patterns and flow visualization techniques
- Begin to discuss other kinematic properties (motion and deformation of fluid particles)

→ describe motion w/o discussing the physics

**III. FLUID KINEMATICS**

A. Descriptions of Fluid Flow – there are two ways to describe fluid flow:

1. Lagrangian description → follow individual fluid particles

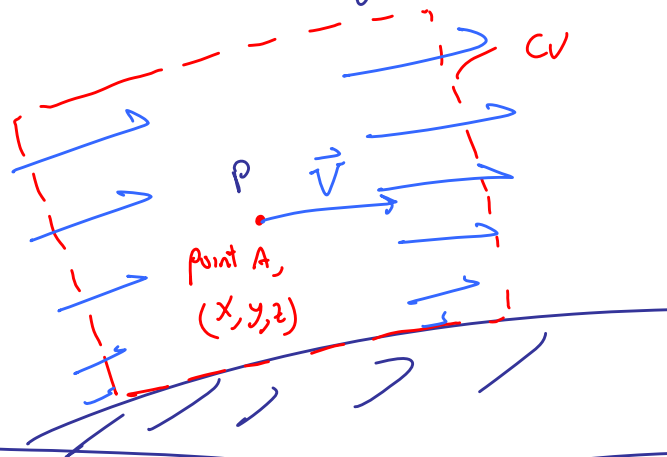


Great for billiard balls, simple physics experiments

2. Eulerian description → preferred description

↓ We identify a region in the flow; call it a control volume

∴ Watch the fluid move through that region



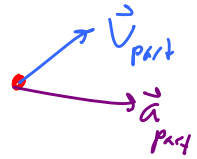
We use field variables  
or flow field variables

e.g.  $\vec{V} = \vec{V}(x, y, z, t), \quad P = P(x, y, z, t)$

Problem → Physics eqs are known for particles (Lagrangian). We need to convert from Lagrangian to Eulerian.

### 3. Acceleration field and material derivative

#### Derivation of Material Acceleration (Section 4-1)



Goal → Transform  $\vec{a}_{part}$  into a field variable  $\vec{a}(x, y, z, t)$

Acceleration of a fluid particle:

$$\vec{a}_{particle} = \frac{d\vec{V}_{particle}}{dt} \quad \star \quad (4-6)$$

This is a *Lagrangian* description of the acceleration of a fluid particle.

However, at any instant in time  $t$ , the velocity of the particle is the same as the local value of the velocity *field* at the location  $(x_{particle}(t), y_{particle}(t), z_{particle}(t))$  of the particle, since the fluid particle moves with the fluid by definition. In other words,  $\vec{V}_{particle}(t) \equiv \vec{V}(x_{particle}(t), y_{particle}(t), z_{particle}(t), t)$ . To take the time derivative in Eq. 4-6, we must therefore use the *chain rule*, since the dependent variable ( $\vec{V}$ ) is a function of *four* independent variables ( $x_{particle}$ ,  $y_{particle}$ ,  $z_{particle}$ , and  $t$ ),

Recall the **chain rule**: If  $f$  is a function of two variables,  $t$  and some variable  $s$  which is itself also a function of  $t$ , then we take the total derivative of  $f$  with respect to  $t$  as follows:

$$f = f(s(t), t) \quad \longrightarrow \quad \frac{df}{dt} = \frac{\partial f}{\partial t} \frac{dt}{dt} + \frac{\partial f}{\partial s} \frac{ds}{dt} = \frac{\partial f}{\partial t} + \frac{\partial f}{\partial s} \frac{ds}{dt}$$

Now let's apply this chain rule to the time derivative of the fluid particle's velocity:

Note that from the Lagrangian description (following a fluid particle,  $x_{particle}$  is a function of time, since the particle's location changes with time. Thus,  $x_{particle} = x_{particle}(t)$ . Similarly,  $y_{particle} = y_{particle}(t)$  and  $z_{particle} = z_{particle}(t)$ .

Thus, the acceleration of a fluid particle is calculated using the chain rule as follows:

$$\begin{aligned} \vec{a}_{particle} &= \frac{d\vec{V}_{particle}}{dt} = \frac{d\vec{V}}{dt} = \frac{d\vec{V}(x_{particle}, y_{particle}, z_{particle}, t)}{dt} && (u, v, w) = \text{velocity comp.} \\ &= \frac{\partial \vec{V}}{\partial t} \frac{dt}{dt} + \frac{\partial \vec{V}}{\partial x_{particle}} \frac{dx_{particle}}{dt} + \frac{\partial \vec{V}}{\partial y_{particle}} \frac{dy_{particle}}{dt} + \frac{\partial \vec{V}}{\partial z_{particle}} \frac{dz_{particle}}{dt} && (4-7) \end{aligned}$$

$dt/dt = 1$

$dx_{particle}/dt = u$

$dy_{particle}/dt = v$

$dz_{particle}/dt = w$

Or, finally,

$$\star \quad \vec{a}_{particle}(x, y, z, t) = \frac{d\vec{V}}{dt} = \frac{\partial \vec{V}}{\partial t} + u \frac{\partial \vec{V}}{\partial x} + v \frac{\partial \vec{V}}{\partial y} + w \frac{\partial \vec{V}}{\partial z} \quad (4-8)$$

Argue that at the instant in time under consideration,

$$\vec{a}(x, y, z, t) = \vec{a}_{\text{particle}}(x, y, z, t)$$

accel. field at this location  $\dot{=}$  accel. of a fluid particle at this same location  $\dot{=}$  time

Eulerian Lagrangian

$\therefore$  The accel. field in the Eulerian description is

$$\vec{a}(x, y, z, t) = \frac{d\vec{v}}{dt} = \frac{\partial \vec{v}}{\partial t} + u \frac{\partial \vec{v}}{\partial x} + v \frac{\partial \vec{v}}{\partial y} + w \frac{\partial \vec{v}}{\partial z}$$

We use special notation in fluidy for this:

$$\frac{d\vec{v}}{dt} = \frac{D\vec{v}}{Dt}$$

$$(\vec{v} \cdot \vec{\nabla}) \vec{v}$$

$$\vec{\nabla} = \left( \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right)$$

$$\frac{D}{Dt} = \frac{\partial}{\partial t} + (\vec{v} \cdot \vec{\nabla}) \vec{v} \equiv \text{Material Derivative}$$

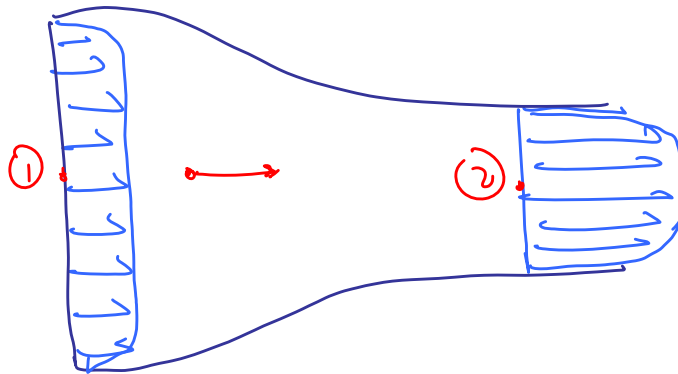
(following a fluid particle)

local part  
(unsteady part)

advective or convective part  
(due to movement of the particle to another location in the flow)

Even in a steady flow,  $\frac{D}{Dt}$  can be non-zero.

Physical Example: Steady, converging duct flow



$$V_2 > V_1$$

$$u_2 > u_1$$

$$\therefore \vec{a} \neq 0$$

a particle moving from ① to ② accelerates

Mathematical example:

Given: Steady velocity field  $\vec{V}(x,y) = 3x \vec{i} - 3y \vec{j}$

To do: Calculate steady acceleration field  $\vec{a}(x,y)$

Soln: Tempting to say  $\vec{a} = \frac{d\vec{V}}{dt} = 0$  since  $\vec{V} \neq \text{fnc. of time}$   
~~WRONG!~~

Proper soln:  $\vec{a} = \frac{D\vec{V}}{Dt} = \cancel{\frac{d\vec{V}}{dt}} + u \frac{\partial \vec{V}}{\partial x} + v \frac{\partial \vec{V}}{\partial y} + w \frac{\partial \vec{V}}{\partial z}$

$0 \quad (3x)(3\vec{i}) + (-3y)(-3\vec{j}) + 0$

$\vec{a} = 9x \vec{i} + 9y \vec{j}$

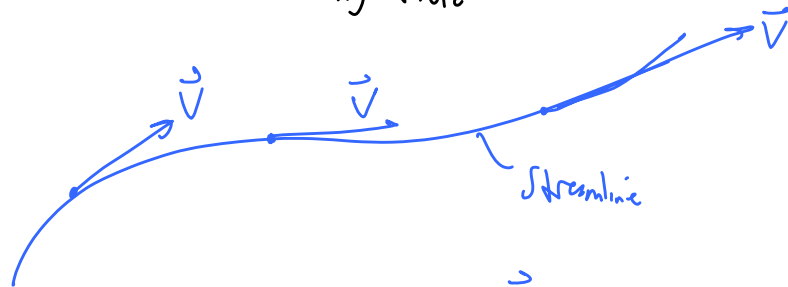
Answer  $\vec{a} \neq 0!$

★ The acceleration field is non-zero even though this is a steady flow!

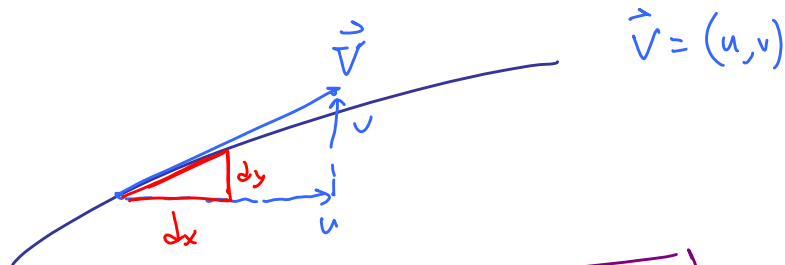
## B. Flow Patterns & flow Visualization

### 1. Streamlines, Pathlines, Streaklines, & Timelines

a. Streamline  $\equiv$  a curve everywhere tangent to the local velocity field



In 2D,



2 similar triangles.  $\therefore$

$$\left( \frac{dy}{dx} \right) \text{ along a streamline} = \frac{v}{u} \quad \star$$

Example:

Given:  $\vec{V} = 3x \vec{i} - 3y \vec{j}$

To do: Calc. eq. for the streamlines

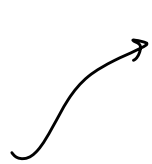
Soln:  $\frac{dy}{dx} = \frac{v}{u}$  along a streamline

$$\frac{dy}{dx} = \frac{-3y}{3x} = -\frac{y}{x}$$

$$\frac{dy}{dx} = -\frac{y}{x}$$

$$\frac{dy}{y} = -\frac{dx}{x}$$

$$\int \frac{dy}{y} = -\int \frac{dx}{x}$$



$$\ln y = -\ln x + C$$

call  $C = -\ln C$

$$\ln y = -[\ln x + \ln C]$$

$$\ln y = -\ln(cx) = \ln(cx)^{-1}$$

recall,  $\ln a + \ln b = \ln(ab)$

recall  $\ln a^b = b \ln a$

e<sup>(c)</sup> both sides

$$\rightarrow y = \frac{1}{cx}$$

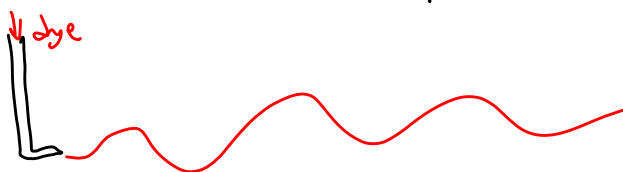
or

$$y = \frac{C_2}{x}$$

eq of streamline

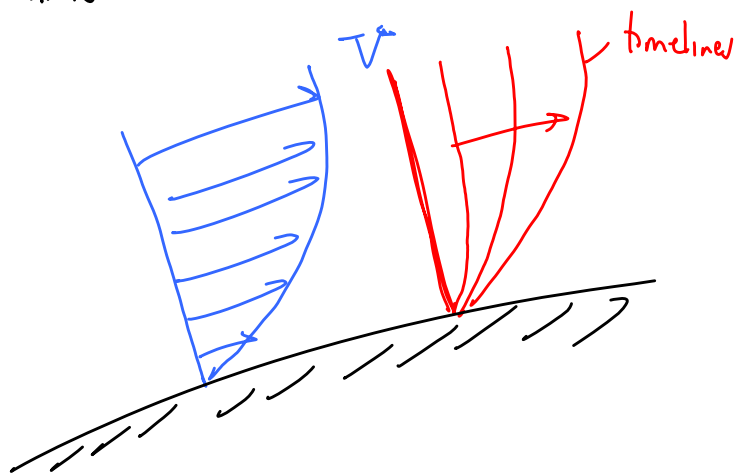
b. Pathline  $\equiv$  the path traveled by a marked fluid particle over some time period.

c. Streakline  $\equiv$  locus of fluid particles introduced at a point



d. Timeline  $\equiv$  a set of adjacent fluid particles that were marked at the same time

e.g. in a boundary layer



For a steady flow, streamlines, streaklines, & pathlines are all coincident (i.e. follow the same curve)

For an unsteady flow, all of them are different.

SEE ANIMATED IMAGES ON THE WEBSITE, WEEK 3 FOR A SIMPLE CASE