

Today, we will:

- Do some more example problems and discussion about op-amp circuits
- Finish reviewing the pdf module: **op-amps (miscellaneous properties: GBP, CMRR)**

Example: Op-amp circuits

Given: Consider the circuit shown.

* Active, not passive because of the op-amp & feedback loop

(a) **To do:** What kind of circuit is this?

Active, inverting, low-pass filter/amplifier

(b) **To do:** Calculate the output voltage V_{out} when the input voltage is 2.0 V DC.

- For a DC voltage input, the DC voltage charges up the capacitor; it acts like an open circuit after that
- Circuit becomes an inverting amplifier with $G = -\frac{R_2}{R_1} = -\frac{10}{20} = -0.5 = G_{amp}$
- Thus, $V_{out} = G_{amp} G_{filter} V_{in} = (-0.5)(1)(2.00 \text{ V}) = \boxed{-1.00 \text{ V DC}}$

(c) **To do:** Calculate the amplitude of the output voltage V_{out} when the input voltage is a pure sine wave with amplitude 1.0 V and frequency 200 Hz.

- Since this is a low-pass filter/amplifier; $f_{cutoff} = \frac{1}{2\pi R_2 C}$ [R_2 is the resistor closest to the capacitor]
- Numbers: $f_{cutoff} = \frac{1}{2\pi (10,000 \Omega)(0.07958 \times 10^{-6} \text{ F})} \left(\frac{\Omega \cdot A}{V}\right) \left(\frac{C}{V \cdot s}\right) \left(\frac{F \cdot V}{C}\right) = 199.99 \text{ Hz}$

(let's call it $f_{cutoff} = 200. \text{ Hz}$)

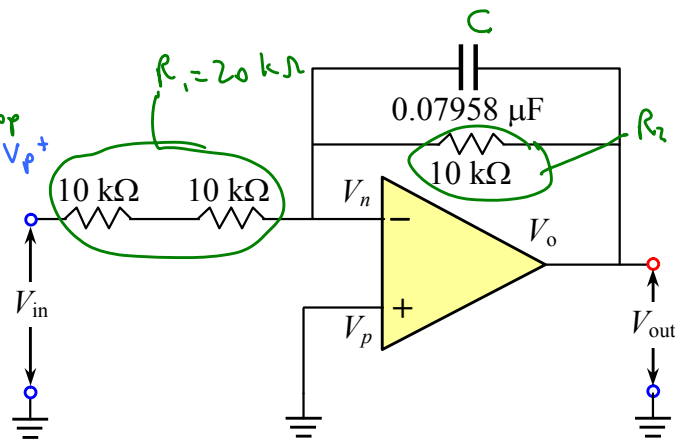
[The filter gain & the amplifier gain are multiplied together]

- Overall gain, $G_{overall} = G_{amplifier} \cdot G_{filter}$
- In terms of amplitude, $|G_{overall}| = |G_{amplifier}| \cdot |G_{filter}|$
(we use absolute value since we care only about the amplitude, not the sign)

$$|G_{overall}| = (0.5) \frac{1}{\sqrt{1 + \left(\frac{f}{f_{cutoff}}\right)^2}} = (0.5) \frac{1}{\sqrt{1 + \left(\frac{200}{199.99}\right)^2}} = 0.35355 \approx 0.354$$

↑ amplifier ↑ filter

• Finally, $|V_{out}| = \text{amplitude of output voltage} = |G_{overall}| |V_{in}| = (0.35355)(1.00 \text{ V}) = \boxed{0.354 \text{ V}}$



Recall, from last lecture:

In general, we desire our electronic circuits to have **very low output impedance** and **very high input impedance**.

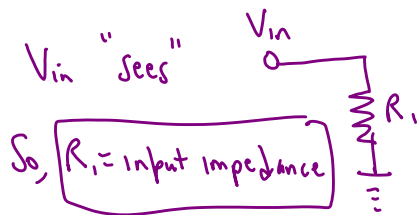
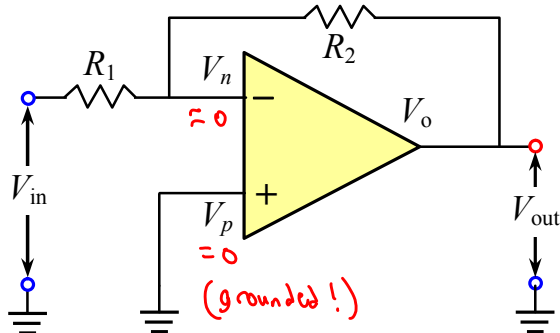
The input impedance of an inverting amplifier op-amp circuit is approximately R_1 .

That is one reason why we generally want R_1 to be large ($> 1 \text{ k}\Omega$ as an absolute lower limit).

The output impedance of an inverting amplifier op-amp circuit is small, on the order of 1Ω .

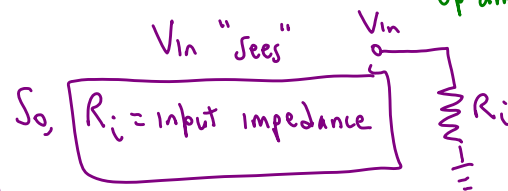
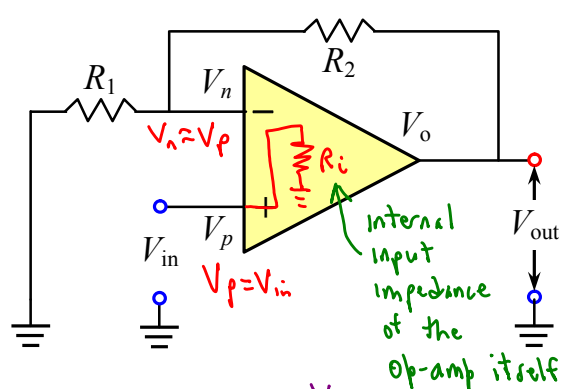
What about a *noninverting* amplifier? What are the input and output impedances?

Inverting Amplifier:



$R_1 =$ selected by user, & typically ranges from $10 \text{ k}\Omega$ to $100 \text{ k}\Omega$ (not real huge)

Noninverting Amplifier:



$R_i =$ internal input impedance of the op-amp itself, which is typically tens of megohms (huge)

Bottom Line:

INVERTING AMPLIFIER:

- The input impedance of an inverting amplifier is $\approx R_1$ (not real huge)
- The output impedance of an inverting amplifier is $\sim 1 \Omega$ (small)

NONINVERTING AMPLIFIER:

- The input impedance of a noninverting amplifier is $\approx R_i$ (huge, Mohms)
- The output impedance of a noninverting amplifier is $\sim 1 \Omega$ (small)

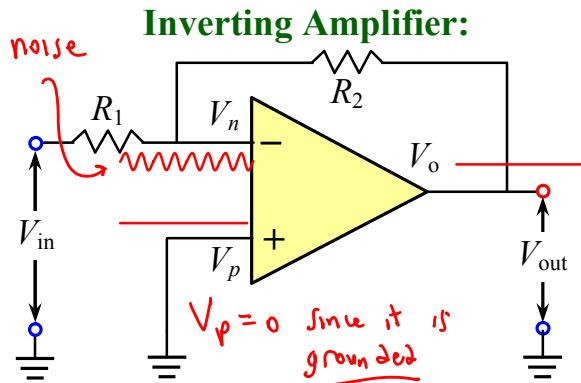
Which is "better"?



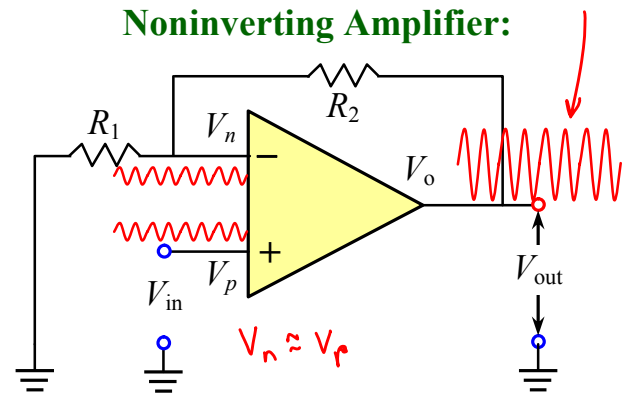
- Noninverting is "better" if primary concern is input loading.
- Inverting is "better" if primary concern is noise, especially common mode noise.

Let's compare the amplification of **common mode noise** for *inverting* and *noninverting* amplifiers (common mode noise amplification).

Amplified Common noise



- V_n may have noise, but $V_p = 0$
 - There is no common mode noise!
- [Noise in V_{in} affects only V_n]



- $V_n \approx V_p$, so if there is noise in V_{in} , there is common mode noise in both V_n & V_p
 - This common mode noise gets amplified by gain G_{cm} (common mode gain)
- [G_{cm} is an undesired property of the op-amp]

Comments:

- In both cases, signal & noise get amplified due to amplifier gain
 $(G = -\frac{R_2}{R_1}$ for inverting & $G = 1 + \frac{R_2}{R_1}$ for noninverting)
- We are talking here about additional noise amplification due to G_{cm} effects



Bottom Line:

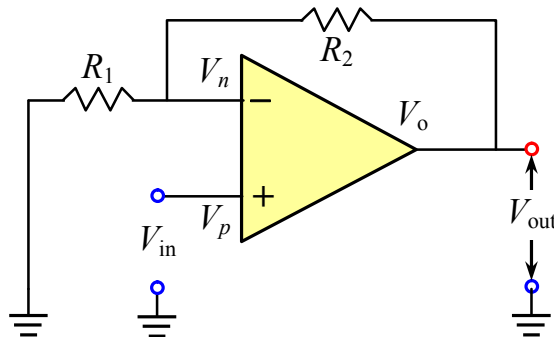
- If *input loading* is of primary concern, noninverting amplifiers should be used.
- If *noise reduction* and *signal-to-noise issues* are of primary concern, inverting amplifiers should be used.

High-end audio equipment → noise is primary concern, so use inverting amplifiers

Example: Op-amp circuits with GBP effects

Given: We need to amplify the output of a microphone (music converted into voltage) by a factor of 1000. We construct a noninverting amplifier as sketched, with:

- $R_1 = 1 \text{ k}\Omega$ (lower recommended limit)
- $R_2 = 999 \text{ k}\Omega$ (close to the upper recommended limit, which is 1 M Ω)



To do:

- Calculate the *theoretical* gain of the circuit (at any frequency) if the op-amp were ideal.
- Calculate the *actual* gain for a type 741 op-amp, with GBP = 1.0 MHz at the following frequencies of the music:

- $f = 20 \text{ Hz}$ (lower limit of human hearing)
 - $f = 261.63 \text{ Hz}$ (middle C) \rightarrow middle C on a piano is 261.626 Hz
 - $f = 4000 \text{ Hz} = 4 \text{ kHz}$ (a fairly high note)
 - $f = 20 \text{ kHz}$ (upper limit of human hearing) (for healthy young people — older people lose their hearing, especially high freq.'s)
- (c) Suggest a better circuit.

Solution:

(a) Noninverting amplifier $\rightarrow G_{\text{theory}} = 1 + \frac{R_2}{R_1} = 1 + \frac{999}{1} = 1000 = G_{\text{theory}}$

(b). In real life, however, the actual G will be lower than this due to GBP effects. And, the reduction of G depends on the frequency components of the signal.

• Here, GBP = 1.0 MHz (given by op-amp specs)

• From the notes,

$$\text{GBP}_{\text{noninverting}} = G_{\text{theory}} \cdot f_c$$

(f_c = internal cutoff frequency due to GBP effects)

(internal limitations of the op-amp)

$$f_c = \frac{\text{GBP}_{\text{inverting}}}{G_{\text{theory}}} = \frac{1,000,000 \text{ Hz}}{1000} = 1000 \text{ Hz}$$

• The op-amp acts like a low-pass filter with $f_{\text{cutoff}} = f_c = 1000 \text{ Hz}$!

$$G_{\text{actual}} = G_{\text{theory}} \cdot \frac{1}{\sqrt{1 + \left(\frac{f}{f_c}\right)^2}} = (1000) \cdot \frac{1}{\sqrt{1 + \left(\frac{20}{1000}\right)^2}} = 999.8$$

(At $f = 20 \text{ Hz}$, GBP has very little effect; $G \approx G_{\text{theory}}$)

Repeat for all the frequencies in the signal:

| f (Hz) | G_{theory} | G_{actual} |
|----------|---------------------|---------------------|
| 20 | 1000 | 999.8 |
| 261.63 | 1000 | 967.4 |
| 4,000 | 1000 | 242.5 |
| 20,000 | 1000 | 49.9 |

We are losing amplification at the high frequencies!
(The music would not sound so great)

(c) Better circuit? USE A TWO-STAGE AMPLIFIER (Two instead of one in series)

• Let $G_1 = G_2 = \sqrt{1000} = 31.623$ since $G = G_1 \cdot G_2$

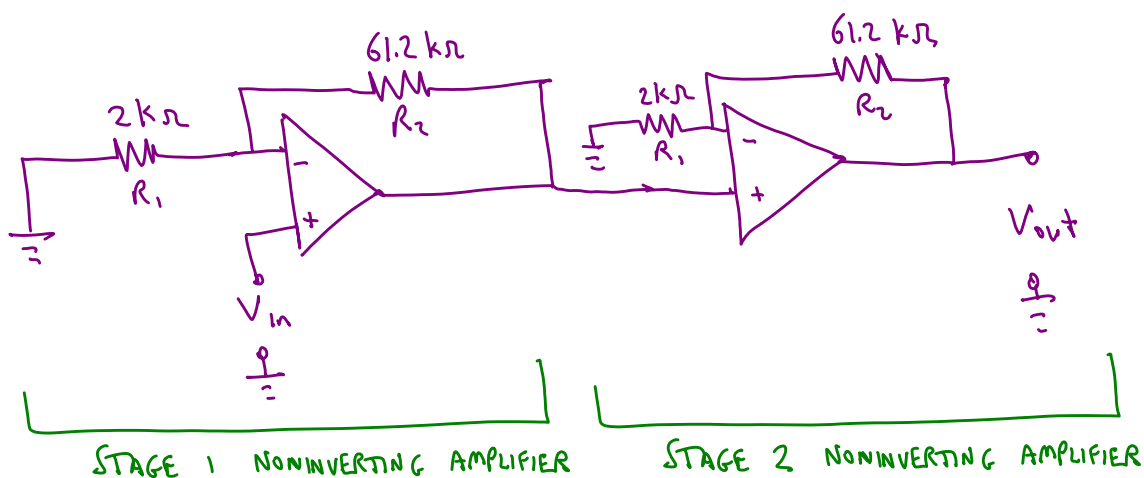
• Pick $R_1 = 2.00 \text{ k}\Omega$ (twice the lower recommended limit)

• Calculate R_2 (remember that this is noninverting amplification)

$$G_1 = 1 + \frac{R_2}{R_1} \rightarrow R_2 = R_1 (G - 1) = 2.00 \text{ k}\Omega (31.623 - 1) = 61.2455 \text{ k}\Omega$$

• So, for each (identical) stage, use $R_1 = 2.00 \text{ k}\Omega$ & $R_2 = 61.2 \text{ k}\Omega$

• Revised two-stage noninverting amplifier circuit:



$$G_{\text{theory}_1} = 31.623$$

$$G_{\text{theory}_2} = 31.623$$

• Overall theoretical gain = $G_{\text{theory, overall}} = G_{\text{theory}_1} G_{\text{theory}_2} = 31.623^2 = 1000 \checkmark$

• Now let's check the GBP effects for this revised 2-stage circuit:

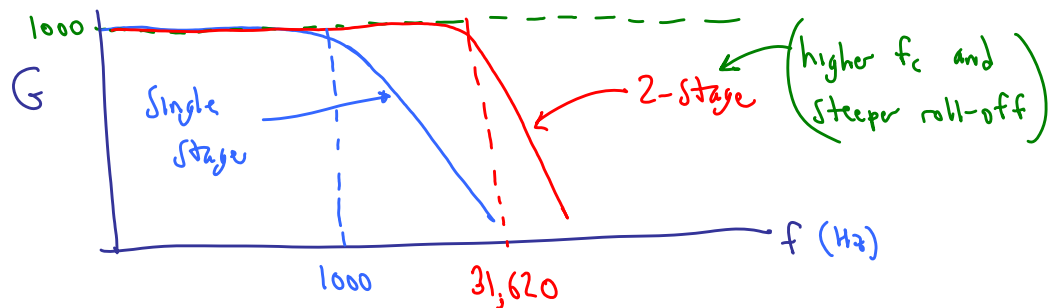
• For one stage,

$$G_{theory} = 31.62$$

$$f_c = \frac{GBP_{noninverting}}{G_{theory}} = \frac{1.00 \times 10^6 \text{ Hz}}{31.62} = \underline{31.62 \text{ kHz}}$$

Notice how much larger is f_c now (31.62 kHz) compared to previously (previous f_c was 1000 Hz = 1.00 kHz)

• Bode plot:



We say that the two-stage amplifier has a greater bandwidth

• Re-do the table of actual gain. Here $G_{overall} = (G_{theory})^2 (G_{GBP})^2$
Since there are 2 stages in series

e.g., @ $f = 4000 \text{ Hz}$, $G_{overall} = (31.62)^2 \left[\frac{1}{\sqrt{1 + \left(\frac{4000}{31620}\right)^2}} \right]^2 = 984.2$

| f (Hz) | G_{theory} | G_{actual} |
|--------|--------------|--------------|
| 20 | 1000 | ≈ 1000 |
| 261.63 | 1000 | 999.9 |
| 4,000 | 1000 | 984.2 |
| 20,000 | 1000 | 714.3 |

We still lose some amplitude at the very highest frequencies, but this music will sound much better!

Lesson:

Use a 2-stage amplifier to avoid GBP filtering effects

(was 49.9 for the single-stage amplifier)

Example: Op-amp circuits

Given: We need to build an amplifier with a theoretical gain of 25 (or -25 – sign does not matter). We use a 741 op-amp with GBP = 1.0 MHz (1000 kHz). The resistors we have on hand are 5 kΩ, 10 kΩ, 20 kΩ, 50 kΩ, 100 kΩ, and 200 kΩ (we have several of each).

(a) To do: Draw an electrical circuit that will generate the required gain using a non-inverting amplifier. Repeat for an inverting amplifier.

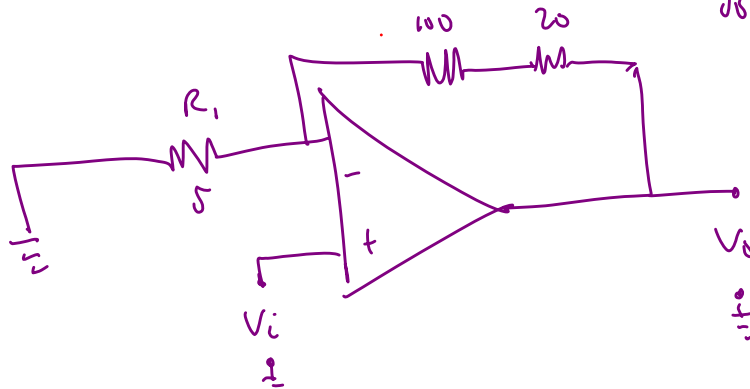
Solution:

Non-inverting:

$$G_{\text{theory}} = 1 + \frac{R_2}{R_1} = 25$$

Pick $R_1 = 5 \text{ k}\Omega$

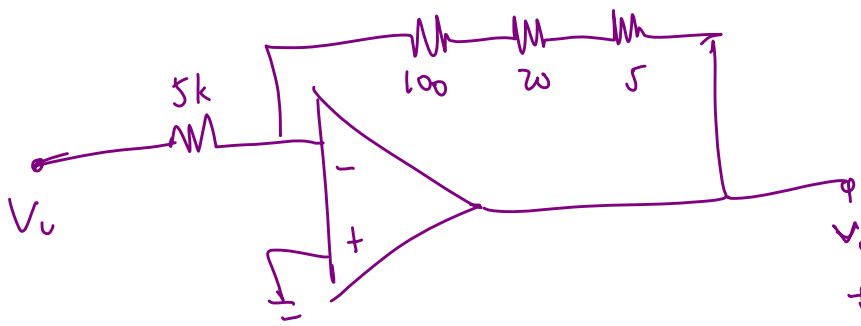
Solve $R_2 = 120 \text{ k}\Omega$



Inverting:

$$G_{\text{theory}} = -\frac{R_2}{R_1} \rightarrow R_2 = -R_1 G_{\text{theory}}$$

Pick $5 \text{ k}\Omega = R_1 \rightarrow R_2 = 125 \text{ k}\Omega$



★ Solve the rest of this problem on your own, for practice

(b) To do: For the non-inverting case, calculate the overall gain of the amplifier if the signal being amplified has a frequency of 20 kHz. Repeat for the inverting amplifier.

Solution:

Non-inverting:

ANSWERS:

$$f_c = 40 \text{ kHz}$$

$$G_{\text{overall}} = 22.4$$

Inverting:

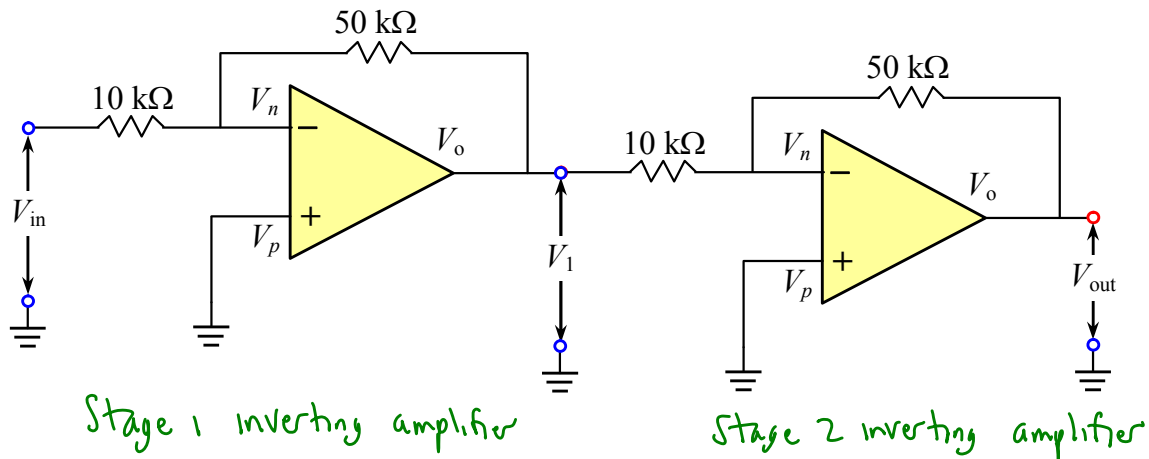
$$f_c = 38.46$$

$$G_{\text{overall}} = -22.2$$

(c) **To do:** For the inverting case, suppose we split up the gain into two stages to reduce the effect of the GBP-filtering. Calculate the overall gain of the amplifier if the signal being amplified has a frequency of 20 kHz.

★ DO THIS ON YOUR OWN FOR PRACTICE

Solution:



$$\text{Combined theoretical gain} = \underline{\underline{25}}$$

However, due to GBP effects, the actual overall gain is lower

$$f_c = 166.67 \text{ kHz}$$

$$G_{\text{overall}} = (-4.964)^2 = \boxed{24.6}$$

[GBP effects are not significant in this problem]